

Multi-Resolution Signal Processing Techniques for Airborne Radar

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Jamie Bergin

Paul Techau

Chris Teixeira

**8130 Boone Blvd. Suite 500
Vienna, Virginia 22182
(703)448-1116 FAX: (703)356-3103
www.islinc.com**

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The logo for Information Systems Laboratories, Inc. (ISL) features the letters 'ISL' in a large, bold, blue font. The 'I' and 'S' are connected at the top, and the 'L' is positioned to the right of the 'S'. The letters are stylized with a slight shadow or gradient effect.

Outline

- **Background and Objectives**
- **Simulations**
- **Ideal Covariance Analysis**
- **Adaptive Processing Techniques**
- **Summary**



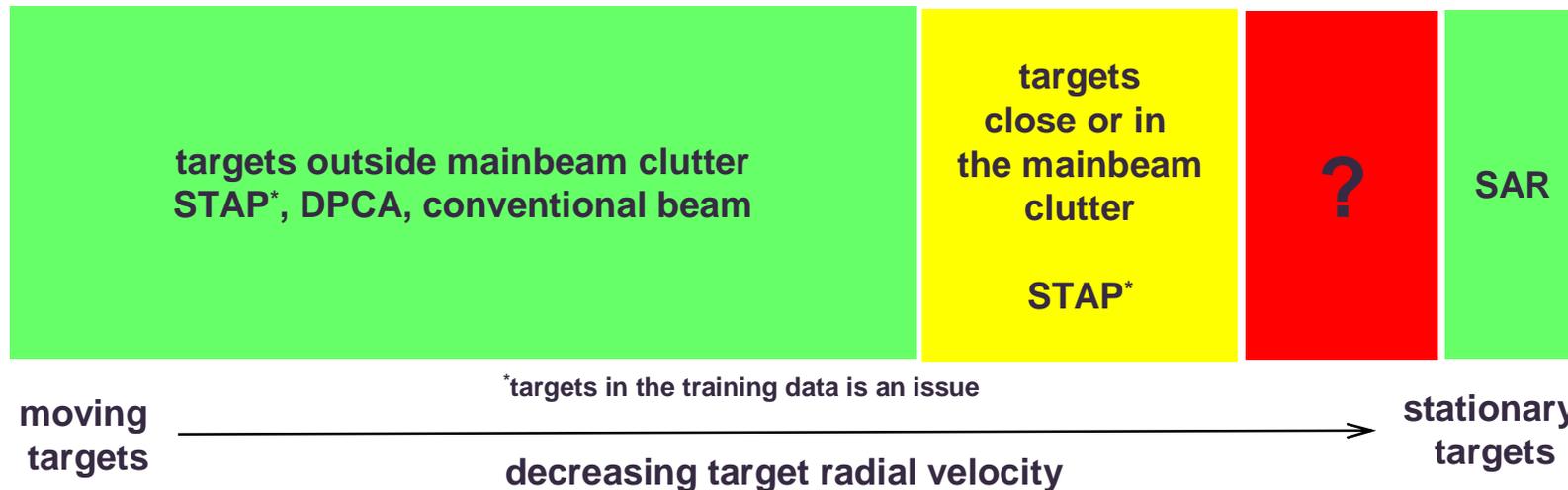
Background

- Airborne radar processing has typically focused on either MTI or SAR modes

MTI mode:
narrow bandwidth
short CPI

determined by
aperture, sample
support, environment

SAR mode:
wide bandwidth
long CPI



- Suggests that it may be advantageous to vary the CPI length (and bandwidth?) as a function of the assumed radial velocity
- This presentation addresses longer CPIs for detecting very slow moving targets (e.g., GMTI radar)



Objectives

- **Understand the theoretical advantages of long CPIs**
- **Investigate ways to exploit the long CPI to improve STAP performance**
- **Begin to answer the fundamental question: what should we do with all those pulses?**
- **Generate a long CPI covariance matrix and data samples for use in analyzing the problem**

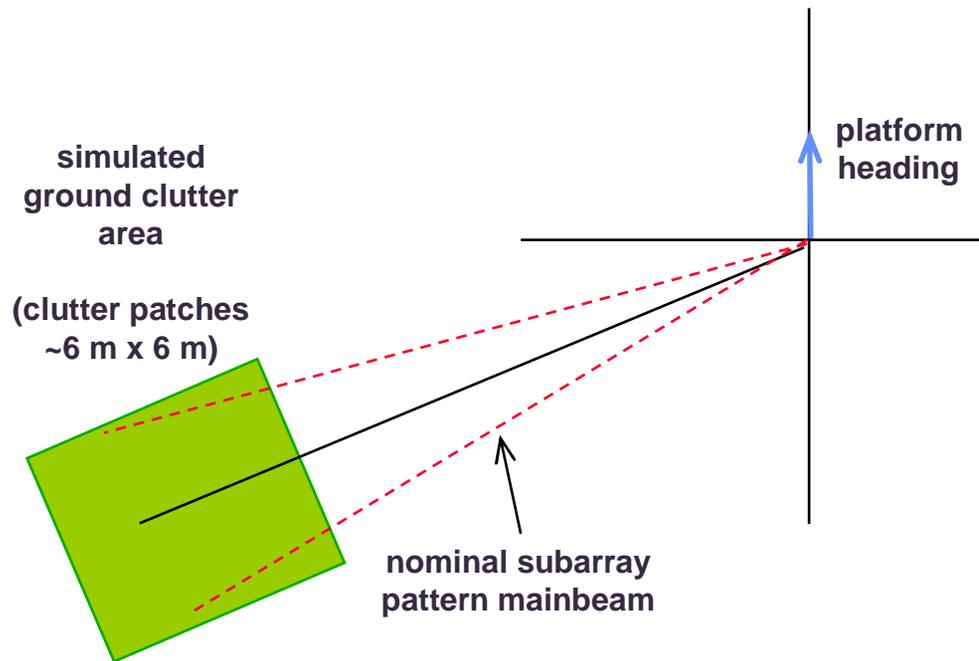


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Simulation Parameters



Parameters

Frequency	X-band
Bandwidth	10 MHz
PRF	1 kHz
Pulses	512
Antenna	3.5 m x 0.3 m
Subarrays	6 (50% overlap)
CNR	40 dB element/pulse

- Simulated clutter patches in the mainbeam only
- bald Earth, Gaussian clutter
- Look direction is ~17° off broadside
- Platform
 - speed: 125 m/s
 - height: 11 km
 - slant range: 38 km
- Billingsley ICM (15 mph winds)
- No scintillation



Simulation Issues

- **True path range from pulse to pulse is required instead of linear phase based on Doppler shift for a single platform location**
- **Must account for “range walk”**
- **Computing the ideal covariance for 512 pulses and 6 spatial channels is computationally and memory intensive**

- **5 range bins were simulated**
- **Ideal covariance was computed for the center range bin**

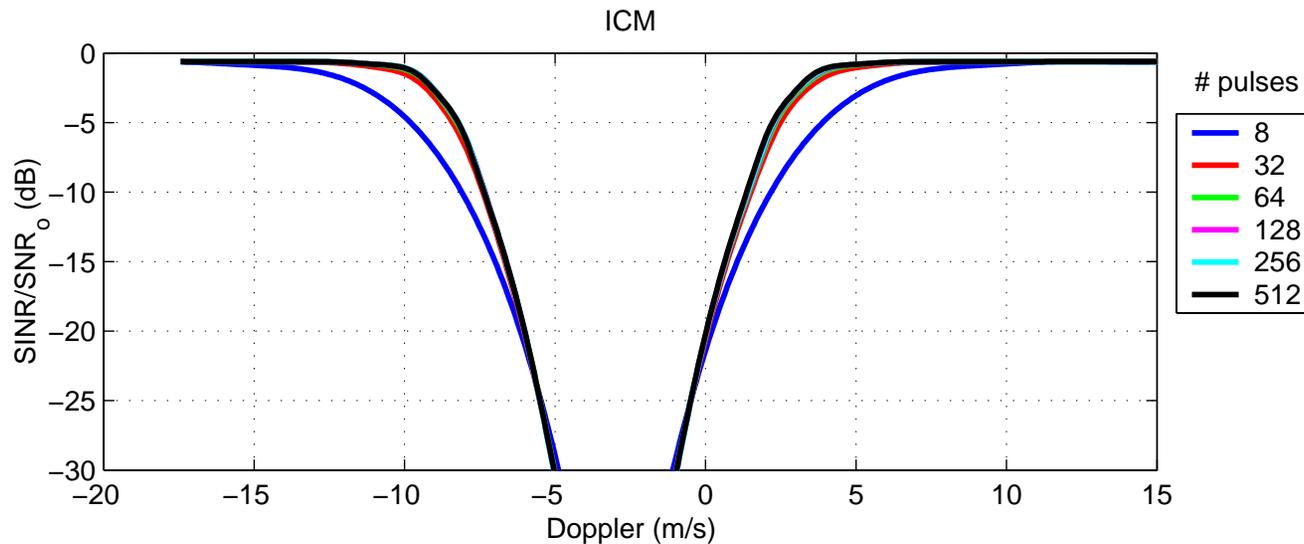
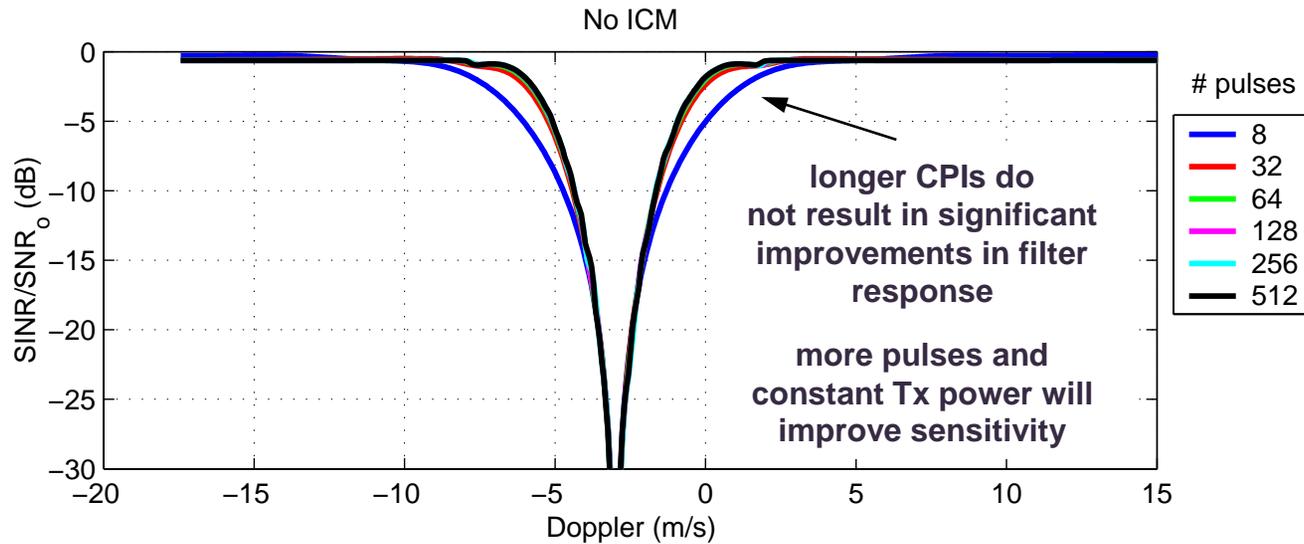


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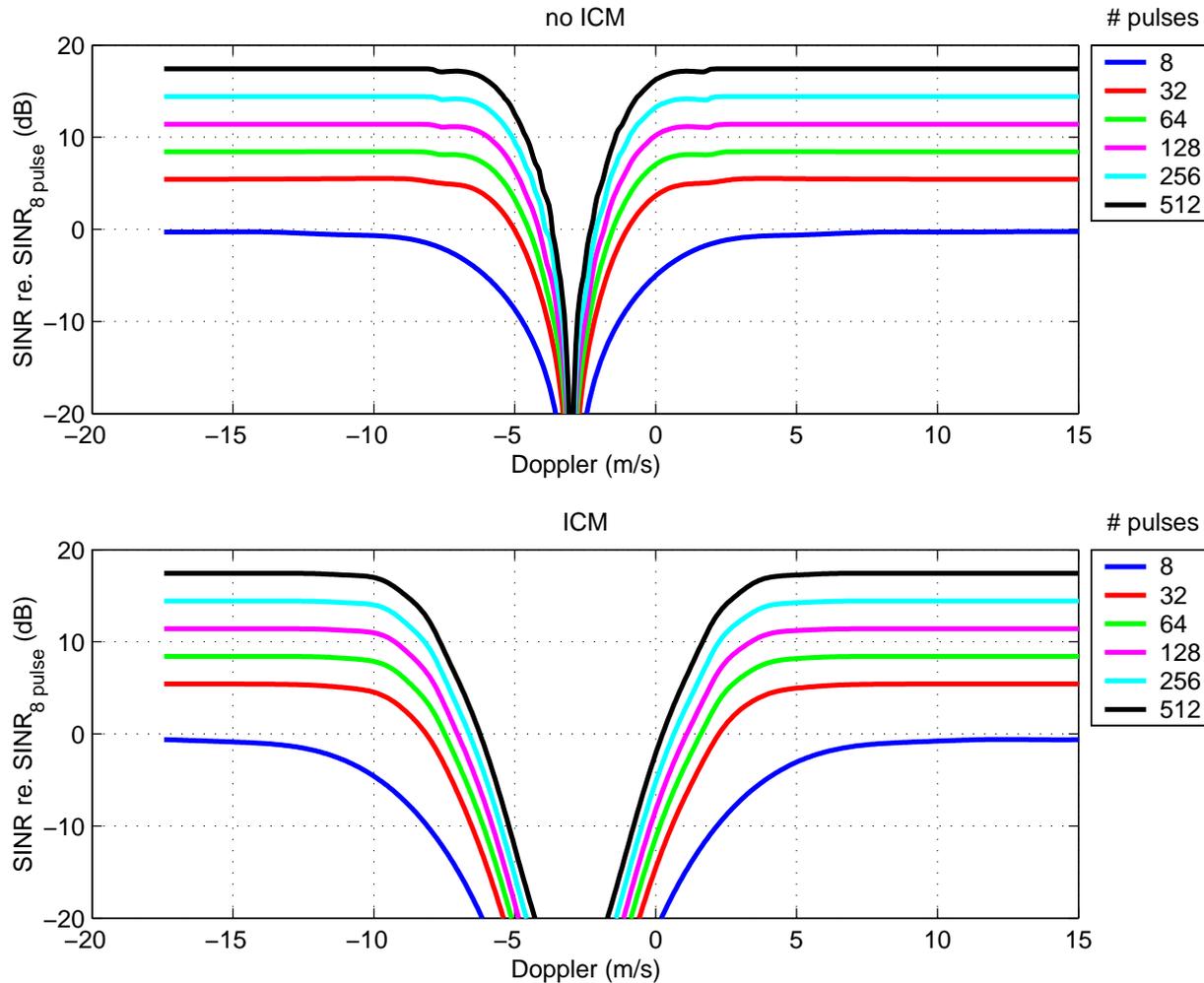
Ideal Covariance SINR loss



- **Post-Doppler element space**
 - 6 spatial
 - 7 adjacent bins
 - No Doppler taper
- **Including more bins results in negligible improvement in filter response**
- **Results shown for different CPI lengths**



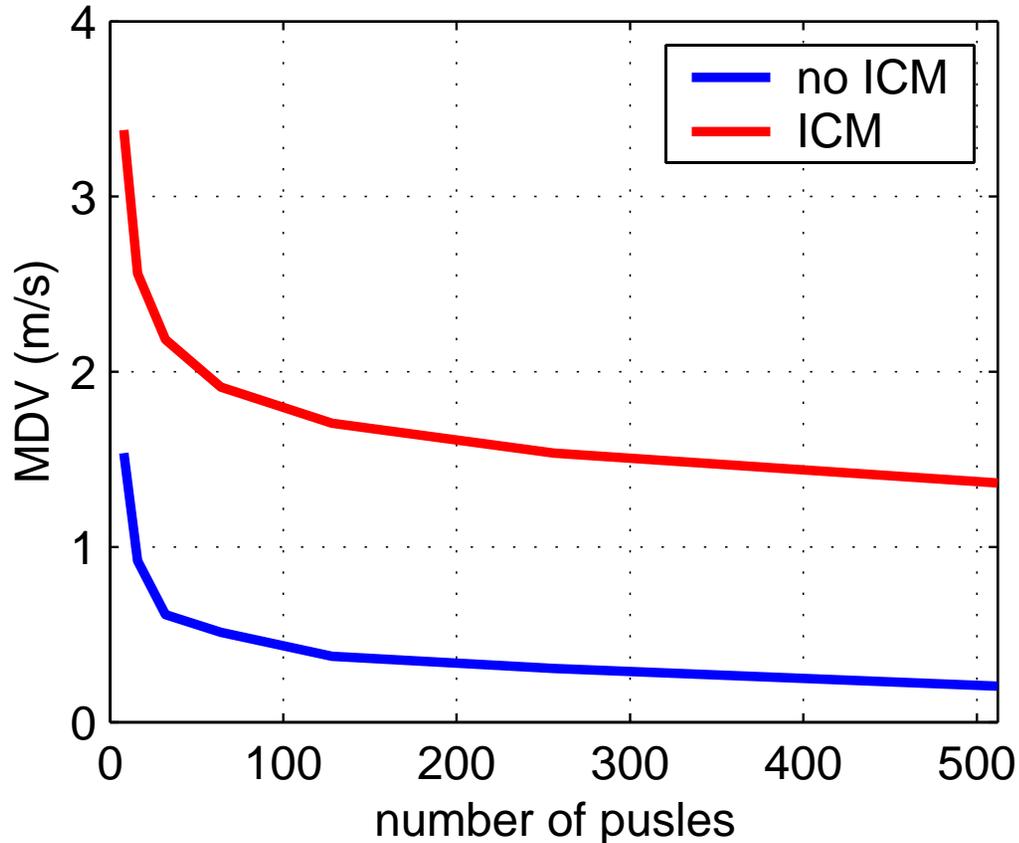
Ideal Covariance Relative SINR



- **SINR re. the 8 pulse case is shown**
- **Assumes Tx power is constant**
- **Post-Doppler element space**
 - 6 spatial
 - 7 adjacent bins
 - No Doppler taper
- **Improvement gains in MDV falls off with increasing numbers of pulses**



Minimum Detectable Velocity (MDV)

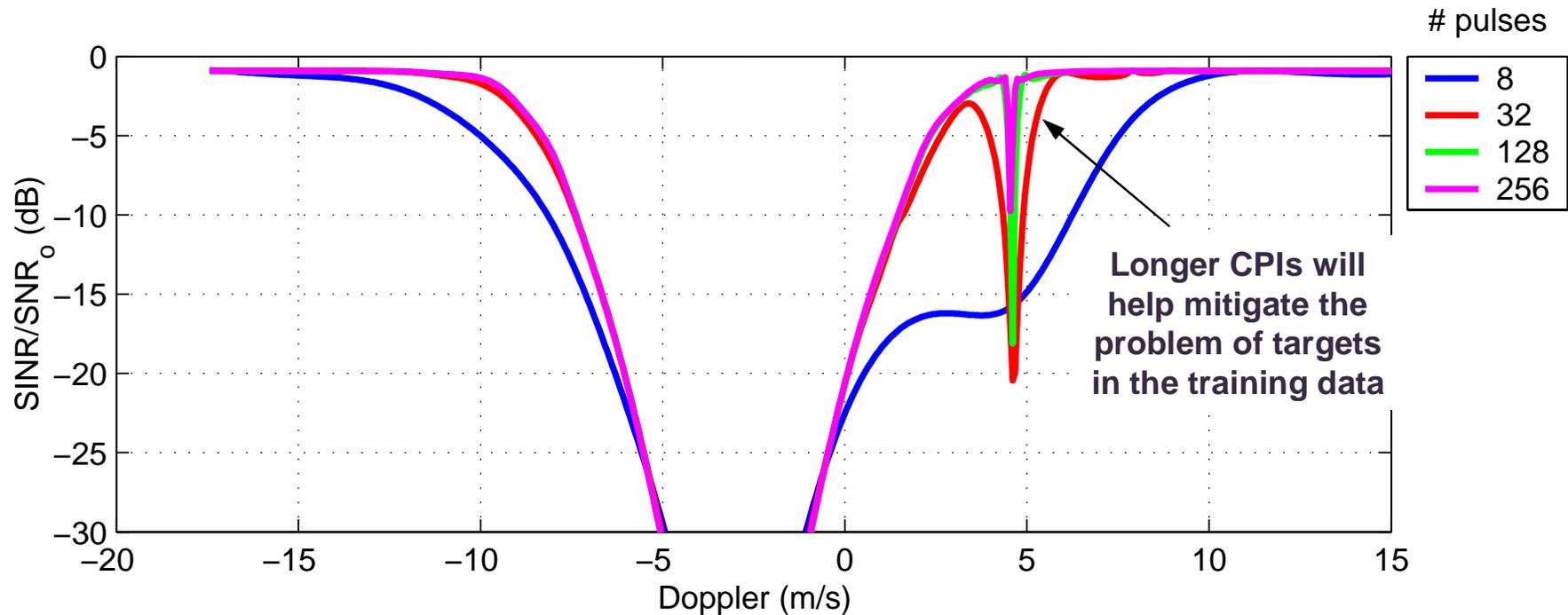


- For this analysis MDV is defined as the radial velocity where SINR is -5 dB relative to optimal for 8 pulse case
- Results assume that in a noise limited environment a target is detectable with ~5 dB margin with an 8 pulse CPI
- This MDV calculation is optimistic since it does not include:
 - heterogeneous clutter
 - sample effects
- Illustrates that improvements to *optimal* MDV for CPIs longer than ~150 ms are minimal



Ideal Covariance Results

“Targets in the Training Data”



- **Post-Doppler element space (5 bins)**
- **Ideal target covariance added to the ideal clutter covariance**
- **Target SNR is 0 dB (pre-integration)**



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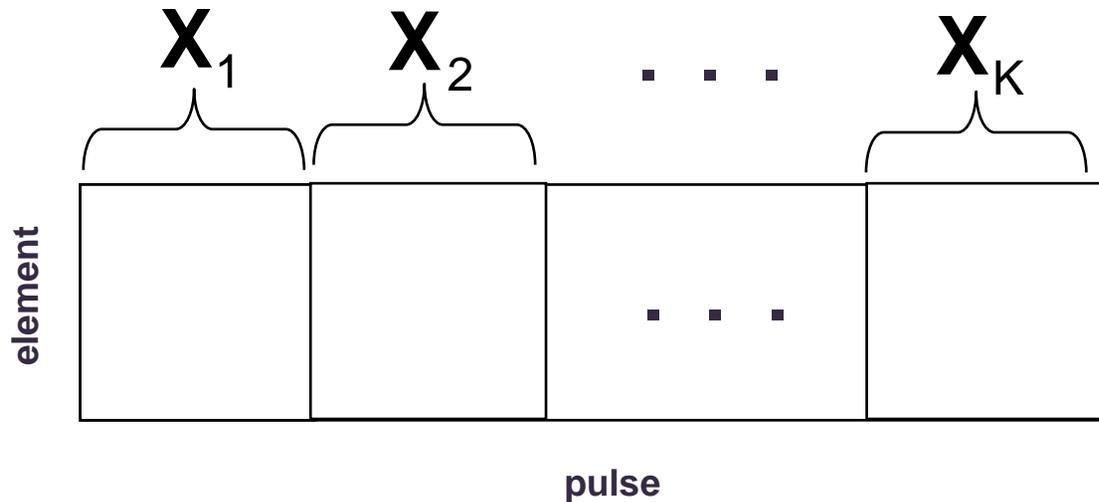


Adaptive Processing

- **Previous results were for ideal covariance processing**
- **Ideal covariance is optimistic in real-world where covariance must be estimated:**
 - Heterogeneous clutter
 - Mainbeam clutter nulling
- **More samples will generally improve the mainbeam clutter nulling problem**
- **More samples usually require larger training regions which may not be desirable if clutter is heterogeneous**
- **Do longer CPIs address this trade-off?**



Adaptive Algorithm: Approach #1



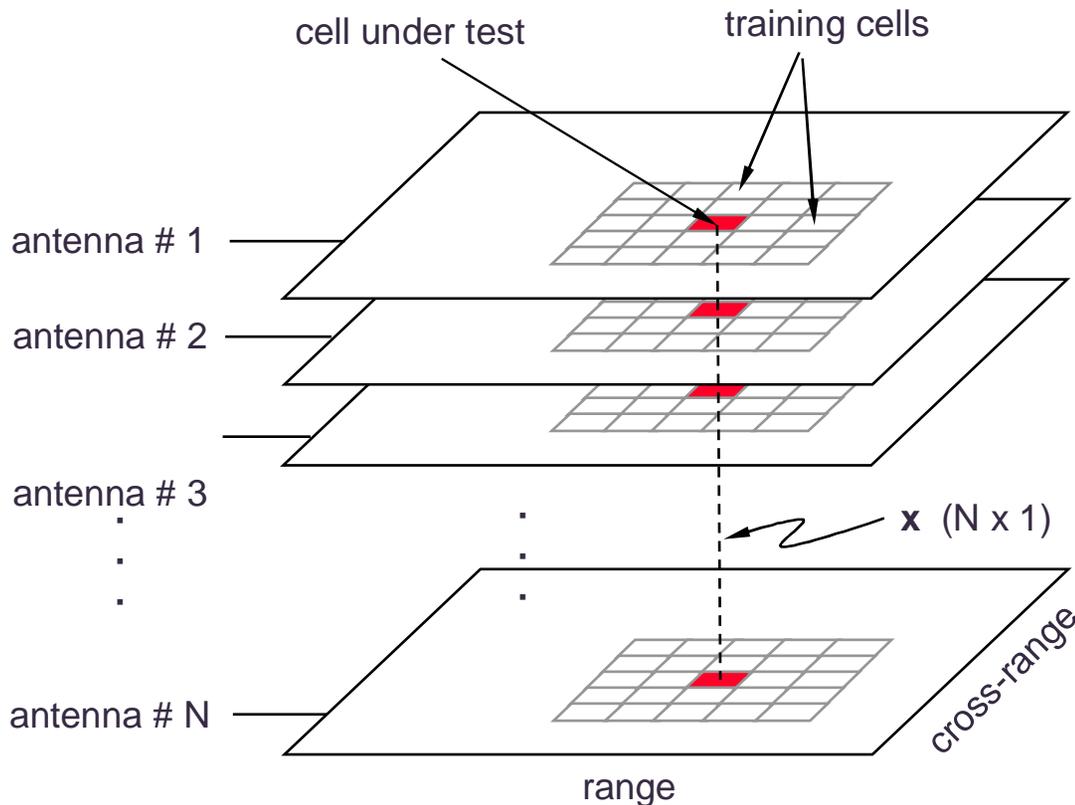
$$\mathbf{X} = [\mathbf{X}_1(:,) \quad \mathbf{X}_2(:,) \quad \dots \quad \mathbf{X}_K(:,)]$$

$$\hat{\mathbf{R}} = \frac{1}{K} \mathbf{X}\mathbf{X}^H$$

NOTE: graphic shows only a single range bin

- Break the long CPI into sub-CPIs for use in training
- Possibly apply the weights to each sub-CPI and coherently or incoherently average (area for future work)
- Training data versus range may also be included in the usual way
- May still want to remove test bin from the training set

Adaptive Algorithm: Approach #2



- Each plane is a SAR image (range-Doppler map) formed from the output of a single antenna (note: it is complex)
- The cell under test is processed with a spatial filter:

$$\mathbf{x}_w = \mathbf{R}_s^{-1/2} \mathbf{x}$$

- Where \mathbf{R}_s is computed using the spatial vectors from surrounding cells in both range and cross-range
- **Detection statistic:**

- Calibrated array

$$\gamma = \left| \mathbf{v}_w^H \mathbf{x}_w \right|^2$$

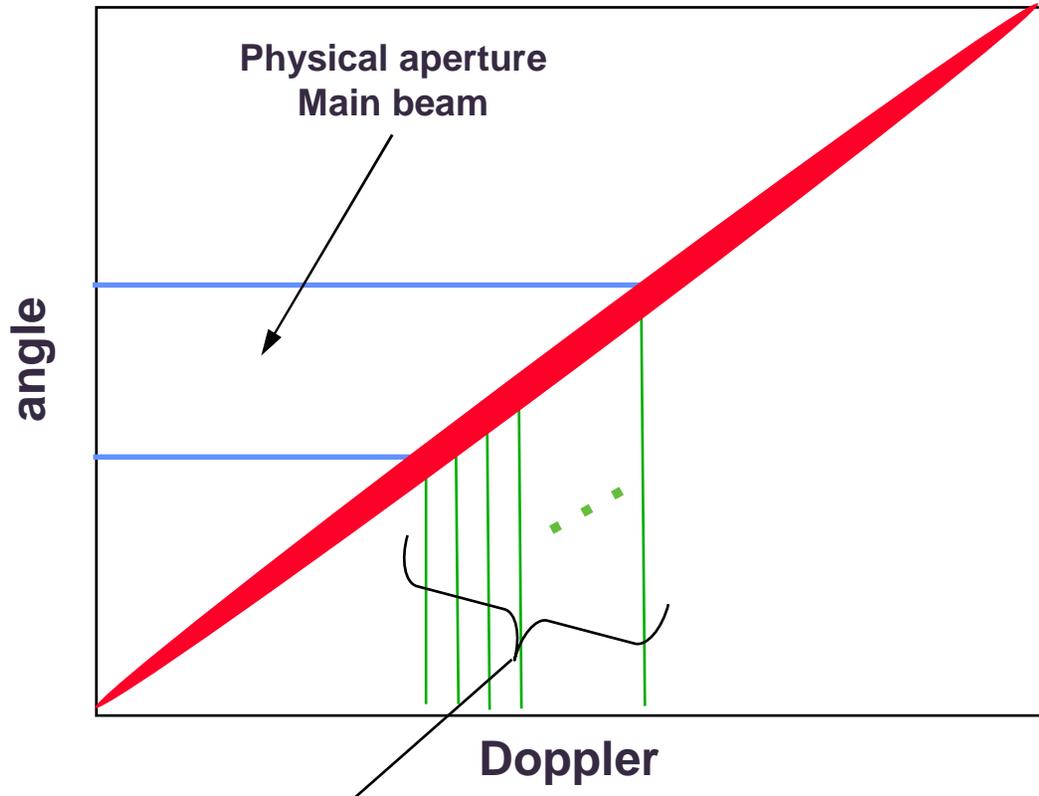
- Uncalibrated array

$$\gamma = \mathbf{x}_w^H \mathbf{x}_w$$

1. This is Ali Yegulalp's technique.
2. Multiple cross-range bins can be used (multi-bin post-Doppler) and multiple range bins (fast time-taps)
3. Training in cross-range is possible because of high resolution re. spatial resolution of physical aperture (see next slide)



Spatial Covariance Training Using Adjacent Cross-range (Doppler) Bins

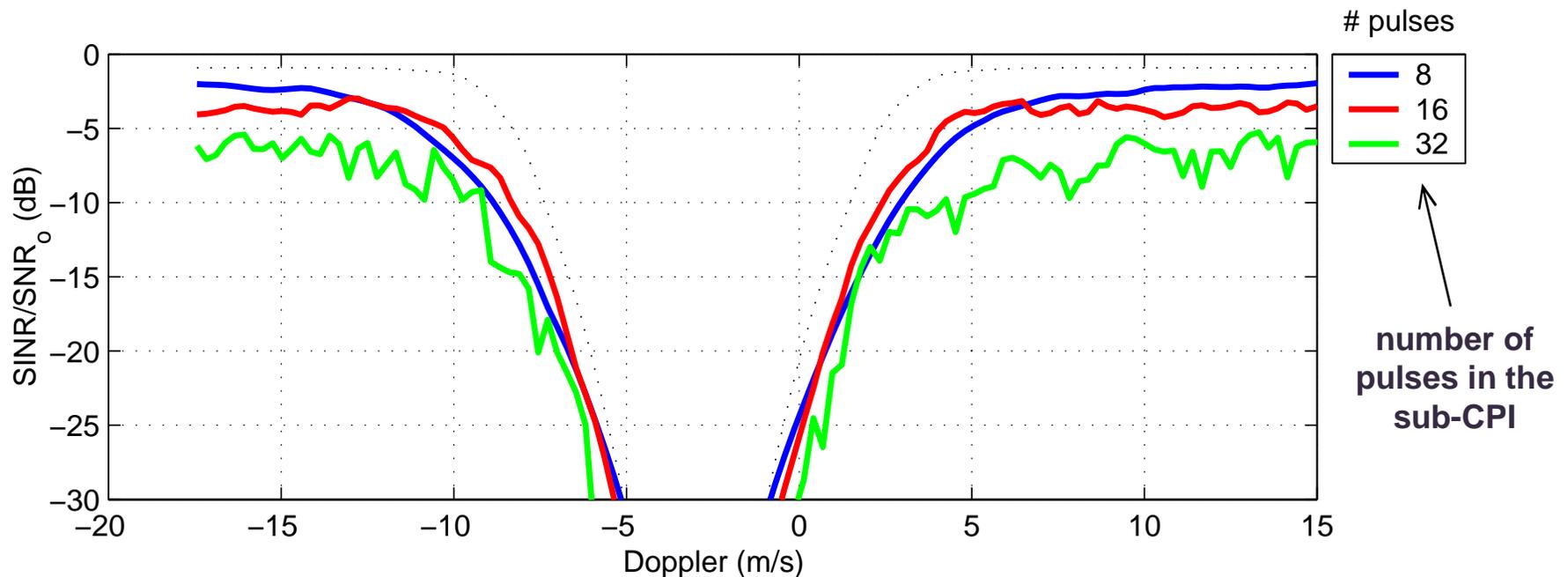


Clutter spatial responses in these Doppler bins will be approximately linearly dependent

- Graphic illustrates why training using data from adjacent Doppler bins is possible
- Takes advantage of high Doppler resolution re. angular resolution of physical aperture
- Longer CPI results in more samples

Sub-CPI Training

training set: single range bin



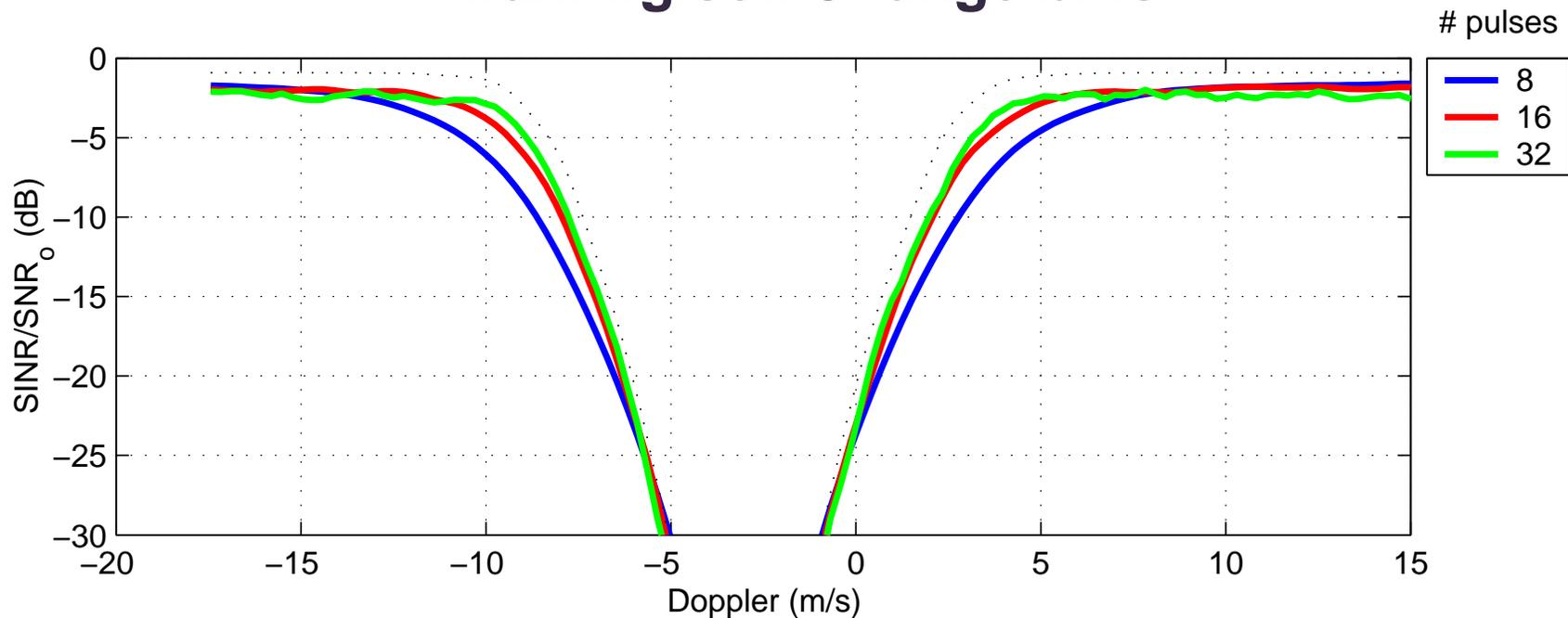
- 3 bin post-Doppler element space (0 dB diagonal loading)
- Training over sub-cpis in a single range bin
- Number of samples:

$$\frac{512}{M} = \frac{\text{total \# pulses}}{\text{\# pulses in sub - CPI}}$$



Sub-CPI Training

training set: 5 range bins



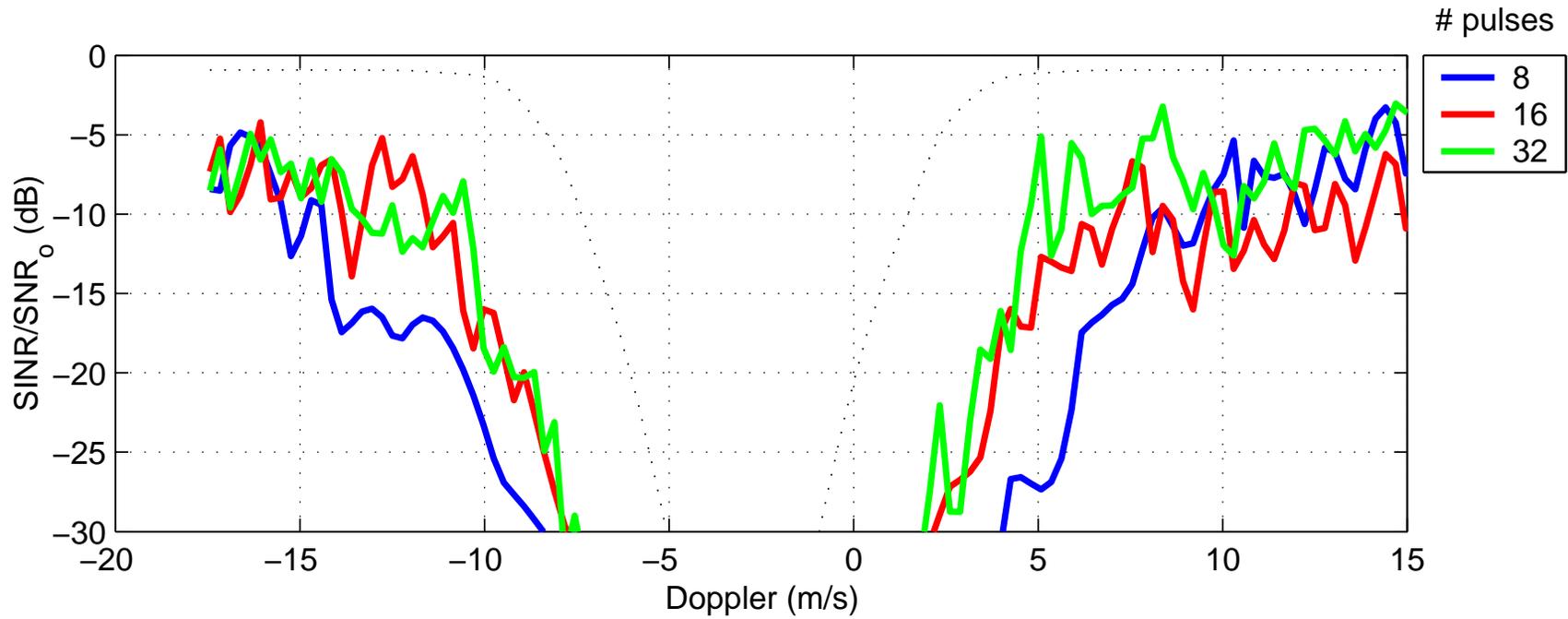
- 3 bin post-Doppler element space (0 dB diagonal loading)
- Training over sub-cpis in 5 range bins
- Number of samples:

$$5 \left(\frac{512}{M} \right) = \# \text{ range bins} \cdot \frac{\text{total \# pulses}}{\# \text{ pulses in sub - CPI}}$$



Range-only Training

training set: 5 range bins

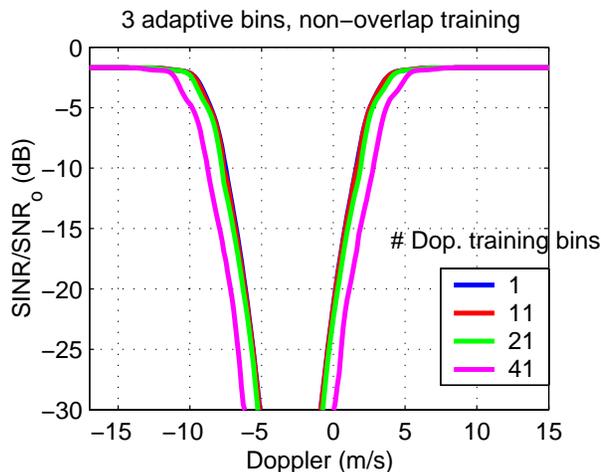
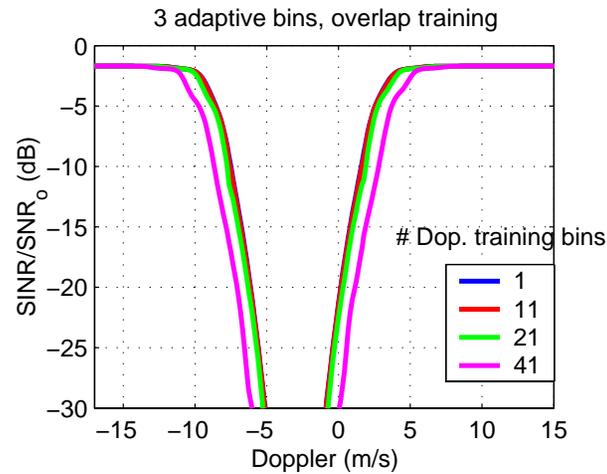
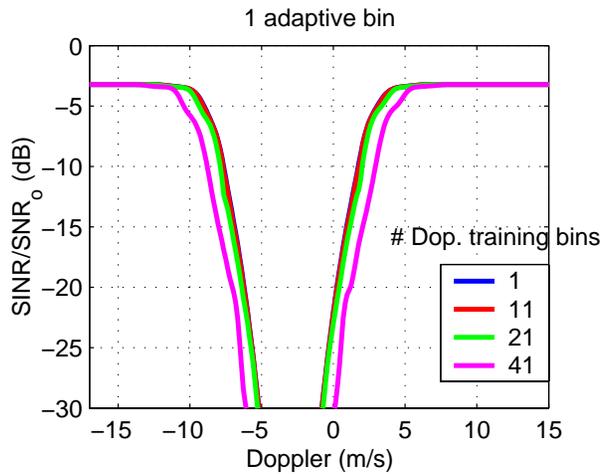


- 3 bin post-Doppler element space (0 dB diagonal loading)
- 5 range bins used for training (i.e., 5 samples)
- This result is shown for comparison purposes



Post-Doppler Processing

Ideal Covariance



“Angular” resolution in Doppler:

$$\delta_d = \frac{\lambda}{2L_{\text{eff}}} = \frac{\lambda f_p}{2v_p M}$$

Antenna angular resolution:

$$\delta_a = \lambda/L$$

Resolution ratio:

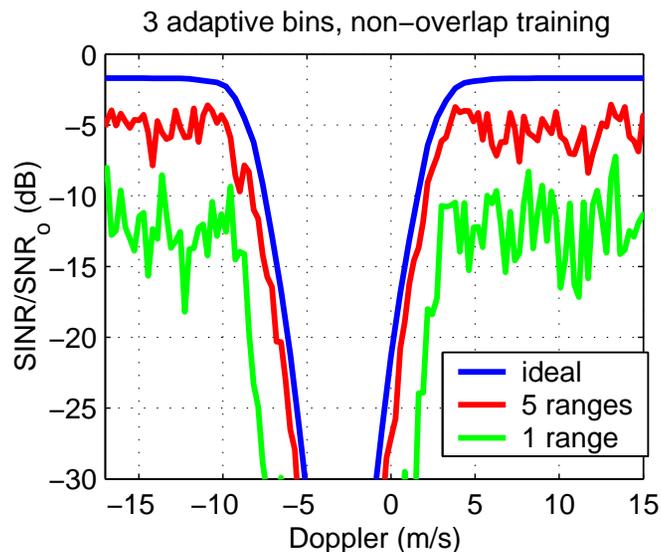
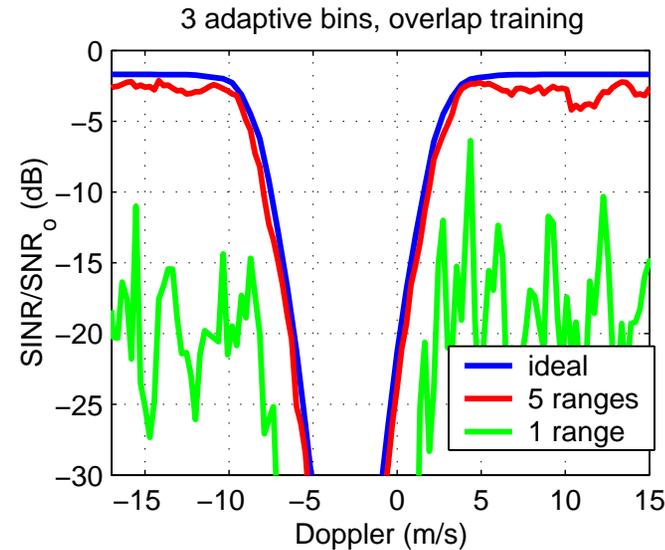
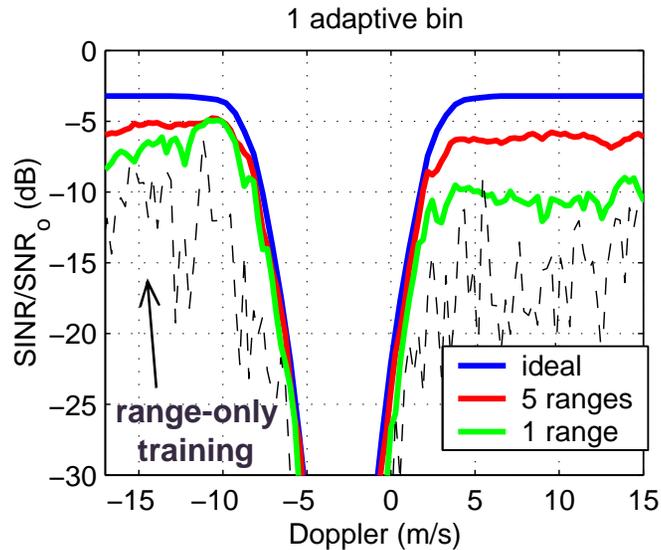
$$f_{\text{res}} \approx \frac{\delta_a}{\delta_d} = \frac{2v_p M}{L f_p}$$

- Demonstrates the effect of using adjacent Doppler bins for training
- Beamformer computed using average of ideal covariances from the adjacent Doppler bins
- Overlapping and non-overlapping training cases shown for the multi-bin (multi-pixel) processing case
- Performance degrades for large window
- All results are for 256 pulse CPI ($f_{\text{res}} = 18.7$)
- 1 adaptive bin result uses 65 dB Cheb. Doppler taper



Post-Doppler Processing

Sample Covariance



- **Sample covariance computed using adjacent Doppler and range bins**
- **21 adjacent Doppler bins used for training**
- **0 dB diagonal loading**
- **All results are for 512 pulse CPI ($f_{\text{res}} = 37.4$)**



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Summary

- Concept of varying the CPI length (and bandwidth?) may offer a technique for tracking targets over a continuum of radial velocities: moving → stationary
- Longer CPIs combined with traditional GMTI processing techniques do not lead to significant improvements in *optimal* MDV
- Longer CPIs may help reduce the problem of targets in the training data
- Two techniques that exploit longer CPIs to improve the performance of *adaptive* processing algorithms by increasing sample support without increasing physical dimensions of the training regions were explored
- Longer CPIs may allow the *adaptive* techniques to more closely approach *optimal* performance
- Future work will include: testing the algorithms using site-specific data sets and exploring other algorithms for detecting very slow moving targets

